



**Teamwork: Improve your
workflows and face
challenges**

About us

- ✓ Founded in 2010
- ✓ CEOs: Alexander Kellner, Stefan Busemann
- ✓ 100% Self-financed
- ✓ 30 Employees
- ✓ Focus on TYPO3



in2code and TYPO3

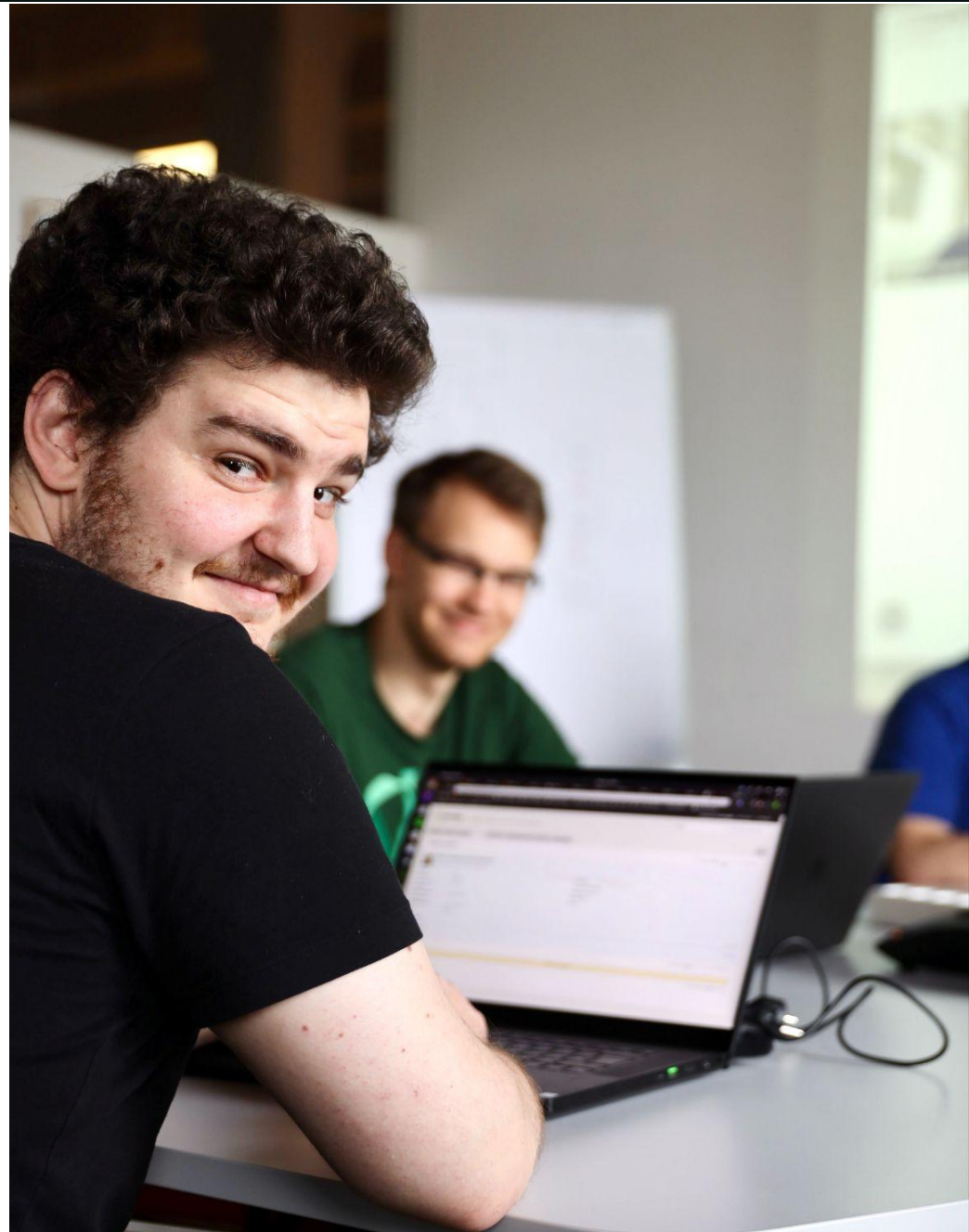
- Platinum Membership
- Volunteer Work
- More than 70 developed extensions
- TYPO3 Usergroup
- Sponsor & organisator



What is it about

Our dream was: to gain 15 new employees in 5 years. In the end, we achieved that in 2.5 years! We had fun, challenging but also painful times that shaped us.

Through these years we learned a lot and through this I can maybe help you to not make the same mistakes we made.



Version 1.0

Employees	< 10
Project sizes	Small - medium
Organisation	Chaos
Efficiency	High
Project Management	Not dedicated
Teamwork	Rare
Specialisation	None



Why grow?

Good question! You need to be aware of the following points

- Who and where are your competitors?
- Demand
- Increasing project sizes

In our case, we had demand, so we decided to grow. Also our project sizes were increasing.



If project sizes are growing

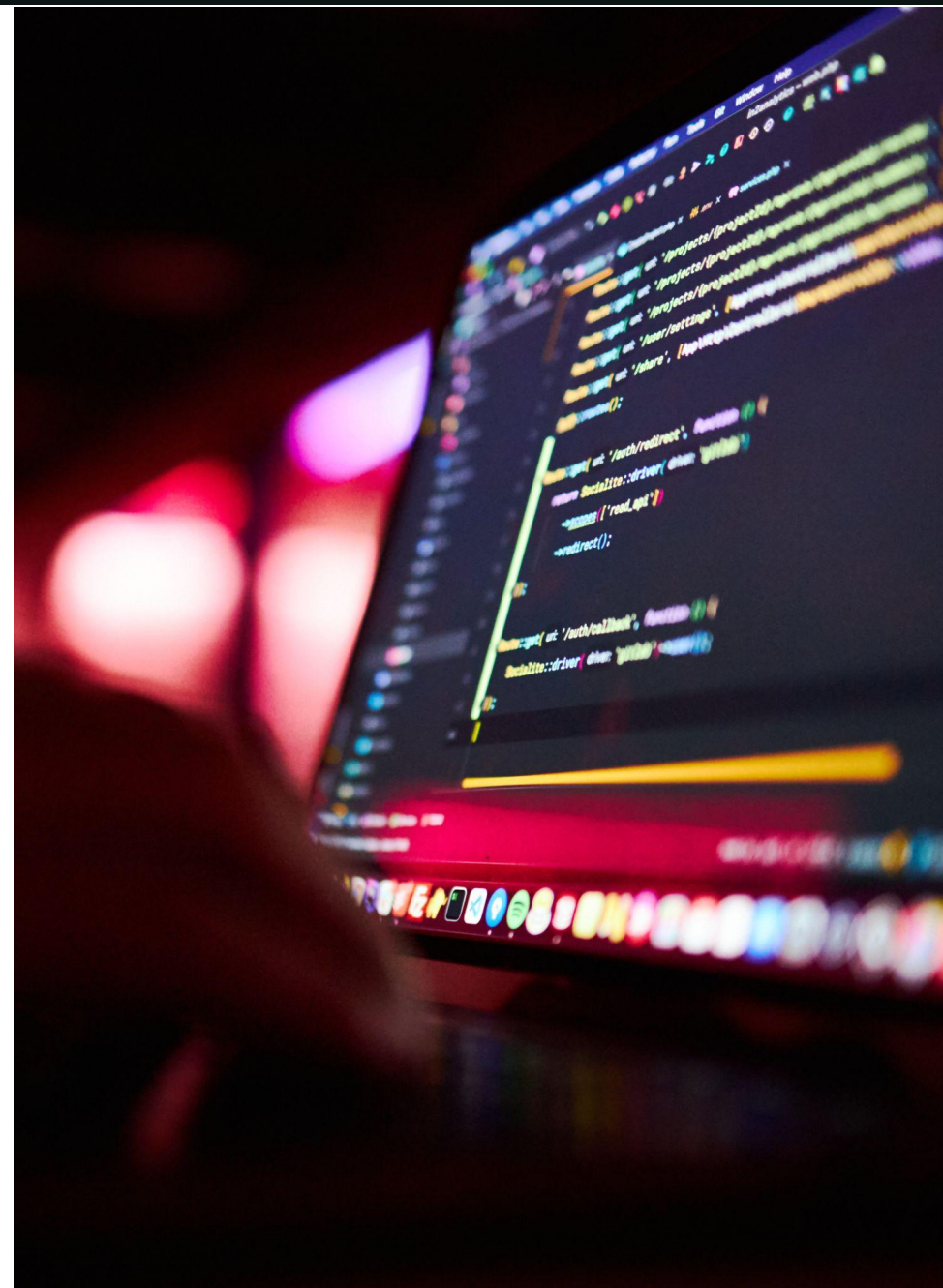
We started to build dedicated teams and roles.

- Division of labor is needed
- Complexity is growing
- Communication is growing
- Efficiency can still be good



Version 2.0

Employees	< 20
Project sizes	Medium - big
Organisation	Waterfall
Efficiency	Medium
Project Management	Dedicated
Teamwork	Often
Spezialisation	Needed



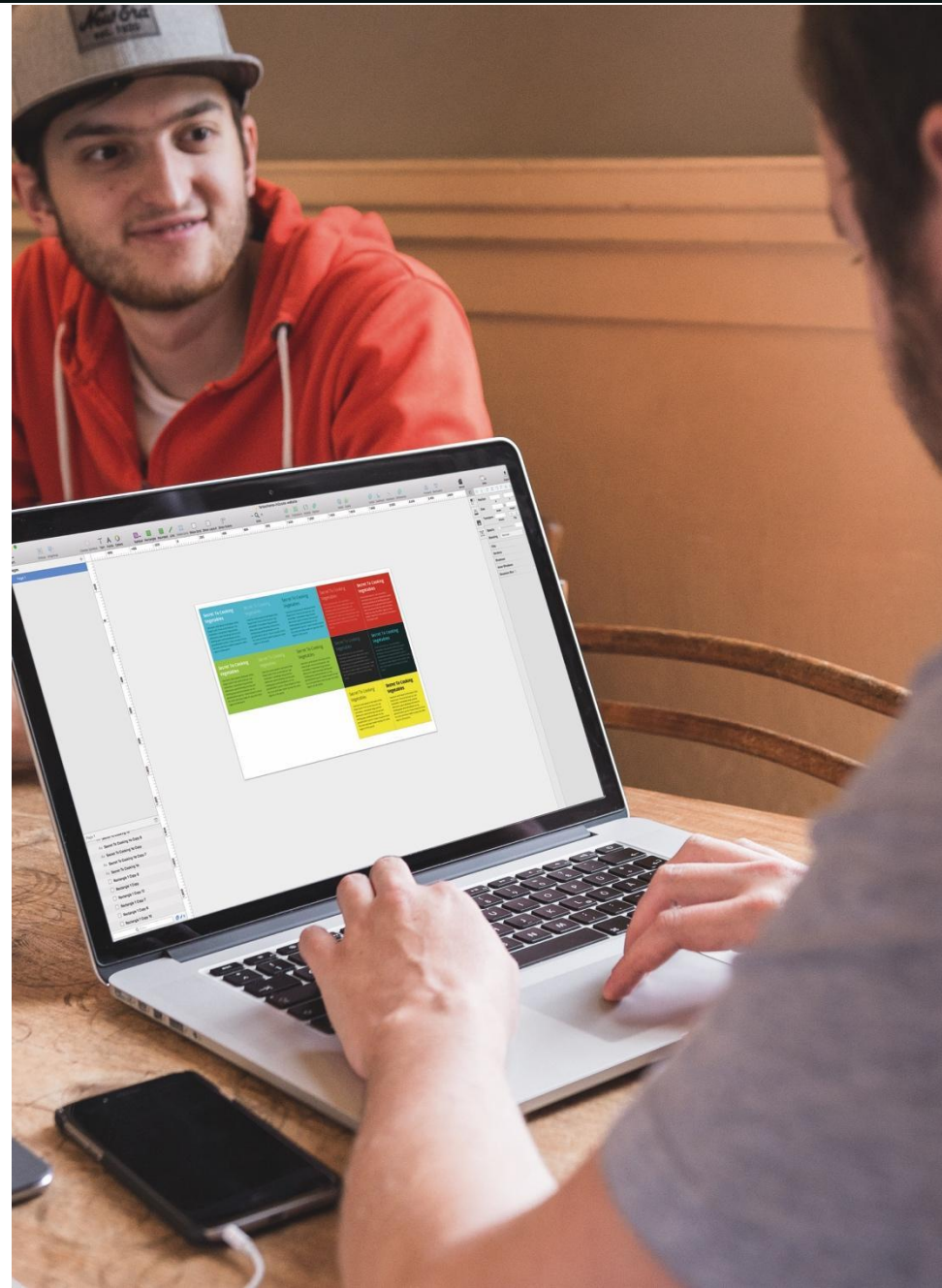


Failure & Success

New challenges

- Project hopping: „dirty“ deals and trading between the project managers.
- Fight for resources
- Projectmanager knows what the client wants

The „best“ developer will keep growing with experience. The „normal“ developer will maintain their level.



Version 3.0

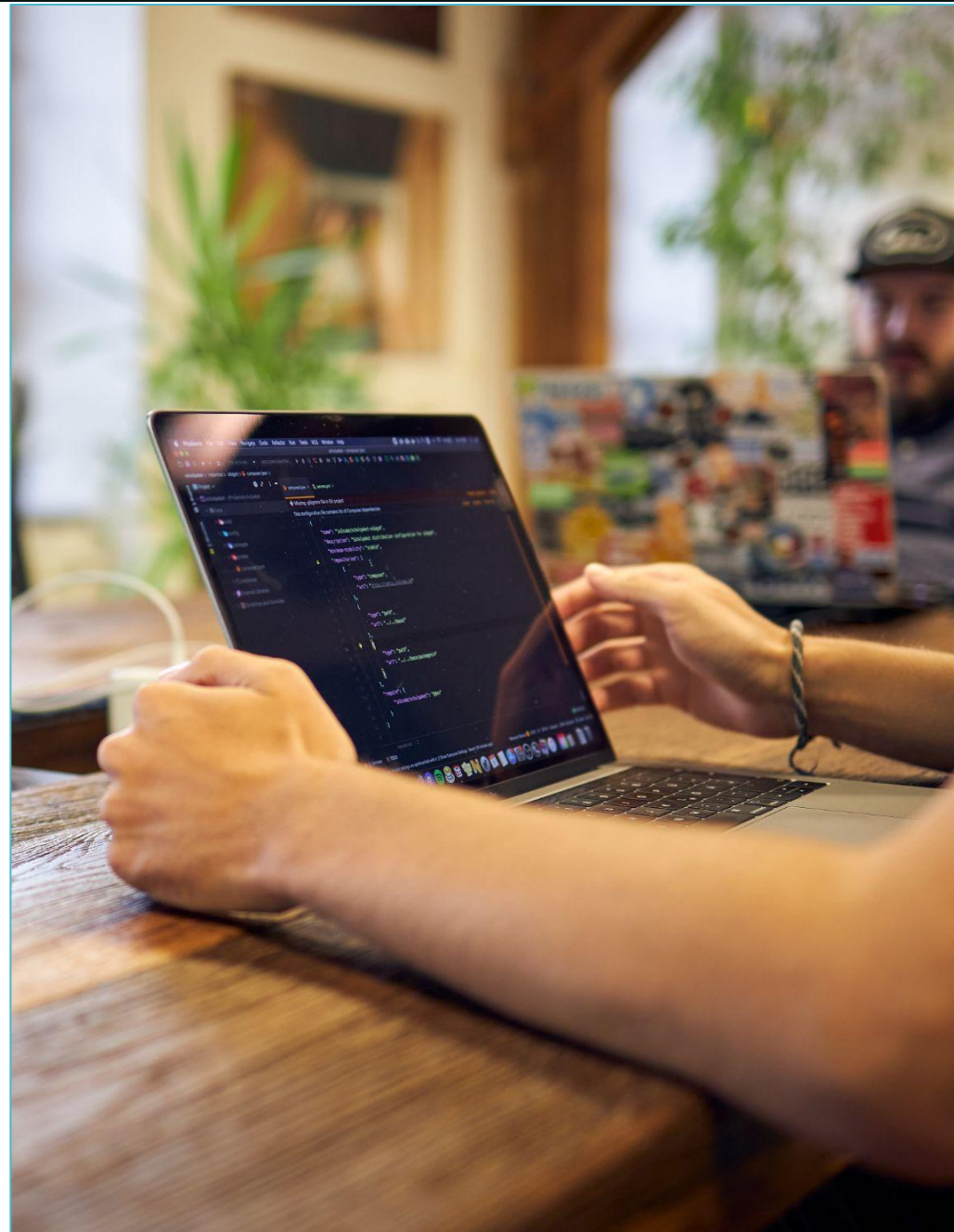
Employees	< 30
Project sizes	Medium – very big
Organisation	Agile
Efficiency	good
Project Management	Dedicated
Teamwork	always
Spezialisierung	Based on

We got rid of project hopping, raised the project quality and customer satisfaction. Also we were back on the track of having financial success. But was this the answer to all our problems and are we safe now?



Workflow: Agile

- Sprints: A team has a limit, how much parallel work can be done
- Planning Meeting
- Review Meeting
- Monthly Retro
- Multi Projectmanagement / Kan Ban: One part of the team is doing dedicated work in the project sprint, the rest is working within the „team sprint“ on items in the global backlog.



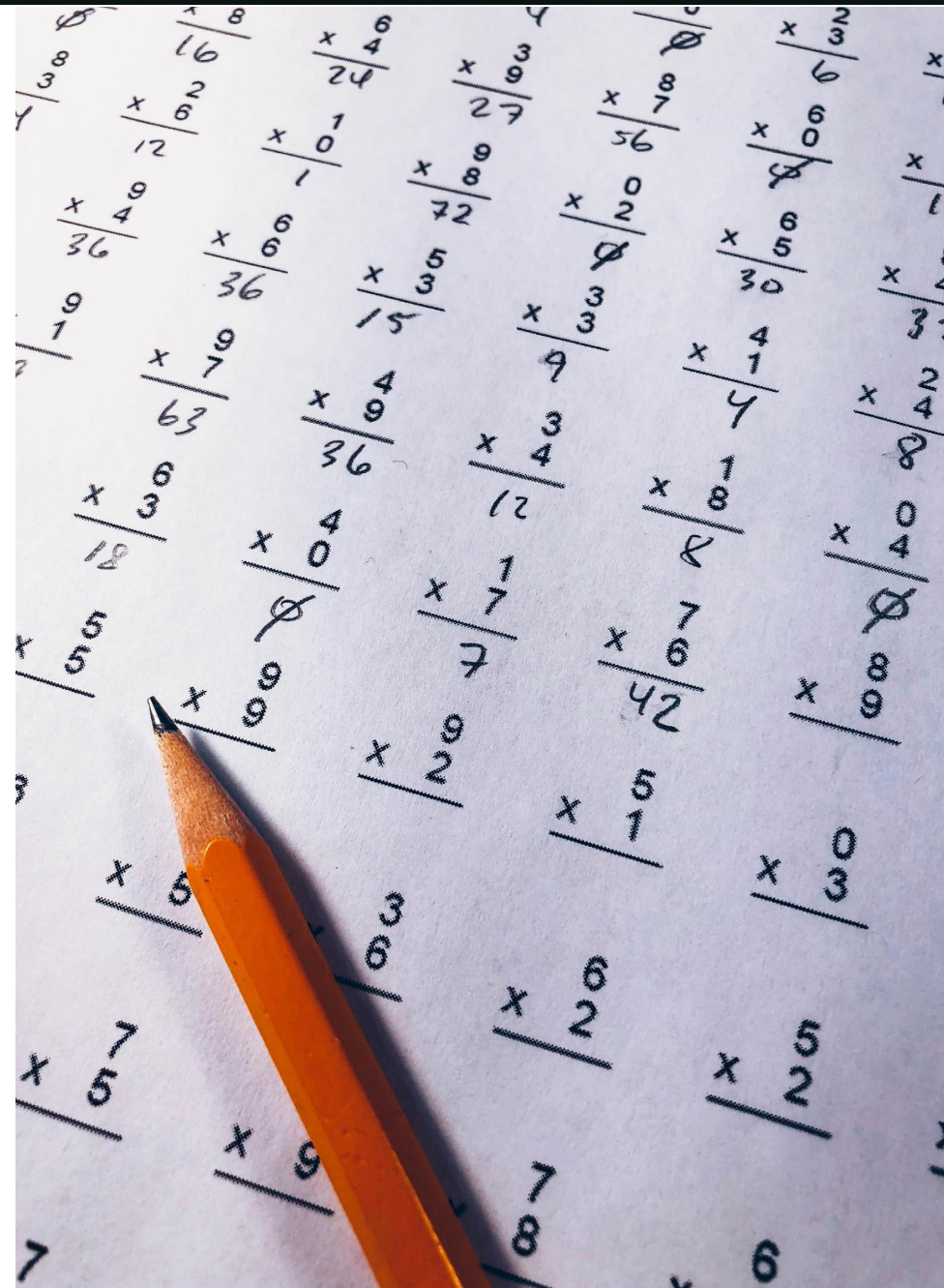
No more problems?

- Teams work efficiently
- Teams work independently
- Teams are happy



New challenges

- Efficient => not every workflow fits everytime
- Independent => Knowledge Sharing?
- Happy => Team happiness does not mean that we have a company happiness. Values and standards should be shared company wide.



— What did we do?

Workflows

- Introduce development standards:
Docker, Boilerplate, Git Flow
- Keep your environment up to date
- Deployment: Don't make me think
- Adapt Workflows for the team needs



Independent Teams: Knowledge Sharing

Passive:

- Guilds (interest groups)
- Coding Night
- Freaky Friday

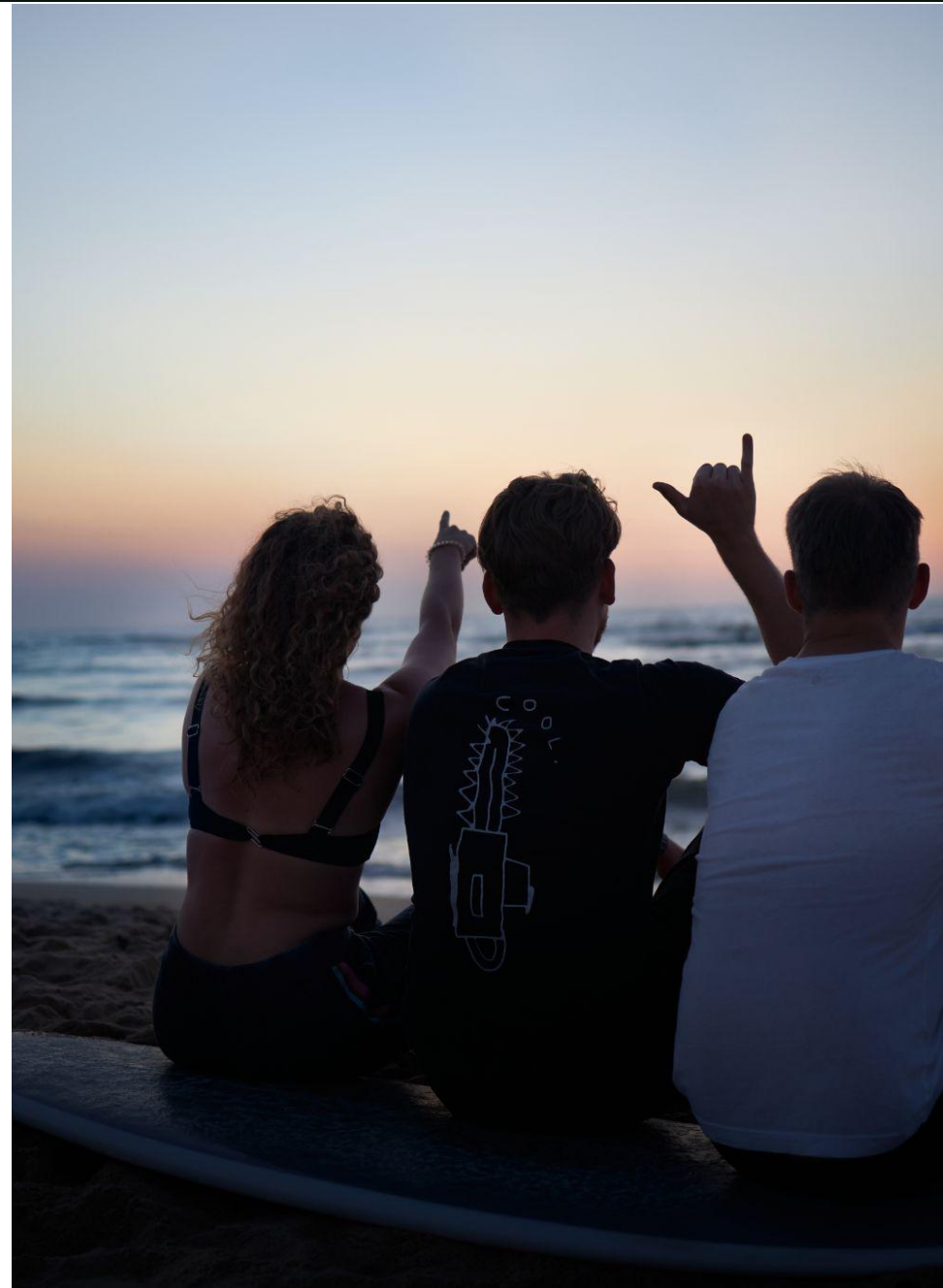
Active:

- Regular Knowledge Management
- Documentation in our intranet



Company Happiness

- Jour Fixe
- Guilds (interest groups)
- Coding Night
- Freaky Friday
- Company retro (yearly)
- Beer



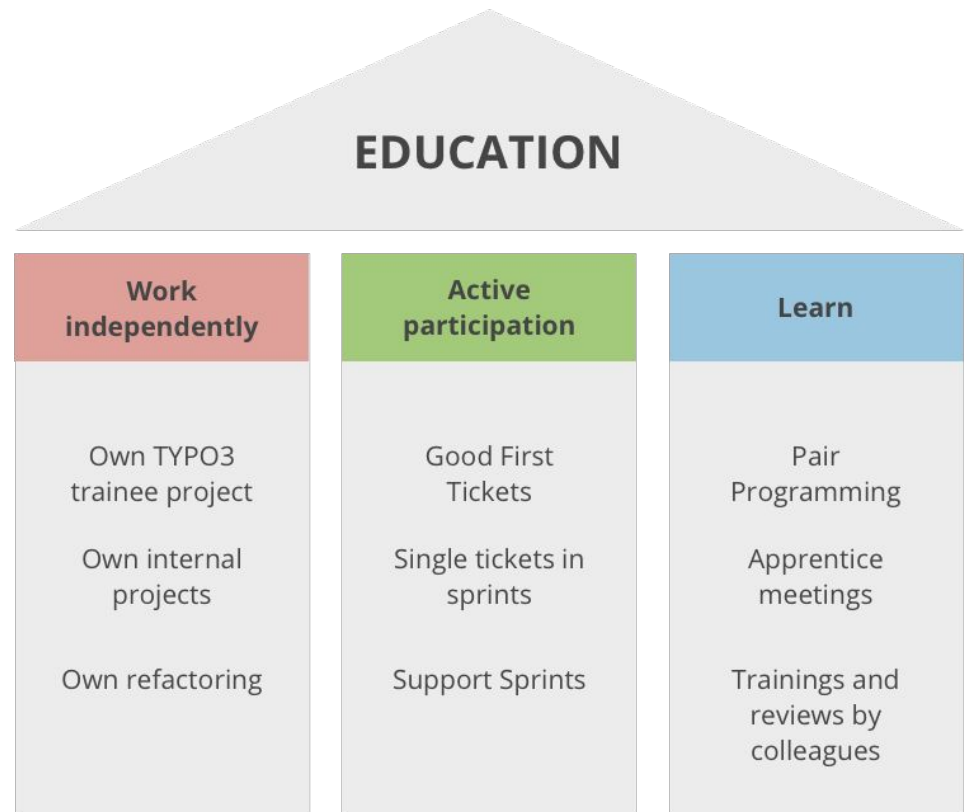
Retro

- Collect
- Discuss
- Take it serious
- Never take it personal
- Identify action points
- Track progress
- Repeat



Apprenticeship

- Developers are hard to get
- 30% of employees are trained at in2code
- Long term investment, which pays out
- Don't underestimate the effort



Write it down

- Documentation matters
- Yes it's boring
- Knowledge Base
- Processes
- Tools



On- and Offboarding

- Write it down
- Checklists
- Mentor
- Password Hell



— Main learnings

- Review and question everything regularly
- Listen to your colleagues and implement changes where needed
- Track implementation of changes
- Stay open and positive



Thank you very much!

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